## logitech

Q3 FISCAL YEAR 2024

## SHAREHOLDER

 LETTERJanuary 22, 2024

## Q3 FY24 HIGHLIGHTS




## DEAR LOGITECH SHAREHOLDER,

This quarter, we updated our earnings materials in an effort to streamline the information that we provide you. We hope you will find it useful. In our earnings conference call on January 23rd at 8:30 am EST, we will provide brief opening remarks and use the remainder of our time to address questions. We look forward to speaking with you all then.

## CEO First Impressions

Nearly 60 days into my tenure with Logitech, I am pleased to report solid results in the third quarter of Fiscal Year 2024. Our teams continued their record of exceptional product innovation, strong operational discipline, and prudent financial management.

Looking ahead, we have a unique opportunity to drive long-term growth in exciting categories. I am convinced our return to growth is a question of "when, not if"; although the uncertain environment makes the "when" difficult to determine. I like the current position of our portfolio, smartly architected to take advantage of durable secular trends in hybrid work, video conferencing, gaming and content creation. Additionally, longer term trends, such as Al, open new opportunities for Logitech, which is well-positioned as the point of connection between the human and the digital world.

As I've met with employees, customers, partners, and shareholders over the past two months, these interactions have only confirmed my initial expectations. Our people consistently embody a humble but hungry spirit and a culture that's competitive yet caring. They are clearly driven by the pursuit of customer-centric product design innovation and are focused on operational excellence and sustainability.

## Operational Discipline

While Q3 net sales of $\$ 1,255$ million were down $3 \%$ year over year in constant currency, we continued to demonstrate gradual improvement. Our return to top-line growth was still pressured in the current macroeconomic environment; however, I am pleased to see that our teams executed well during our critical third-quarter holiday sales season.

Our disciplined approach to cost management drove healthy non-GAAP gross margins of $42.3 \%$ and non-GAAP operating income of $\$ 248$ million. Q3 is historically our highest promotional quarter, but the teams were particularly disciplined with promotional spend which contributed to our strong top line and operating income results. Operating the business with discipline establishes a solid foundation from which we can return to growth.

## Innovation and Market Leadership

Looking at our categories, in Q3, our Video Collaboration net sales were down 4\% year over year, but up sequentially. Many customers continue to take a cautious approach in equipping conference rooms as they first focus on standardizing their approach to hybrid work and rationalizing their real estate footprint. In fact, the United States office vacancy rate reached a record high at the end of 2023. Despite these challenges, we continue to develop products that suit different working styles and office configurations. In December, our team hit a critical milestone as Logitech Sight, our Al-powered camera which is establishing a new meeting equity experience with a multi-camera tabletop and a panoramic video collaboration solution, is the first to be certified for both Zoom Rooms and Microsoft Teams Rooms.

In our Personal Workspace portfolio, Keyboards \& Combos grew 1\% year over year and Pointing Devices were flat. Performance of our Ergo line of keyboards and mice continues to be a bright spot, highlighting the continued need for ergonomic peripherals. Tablet Accessories were down $3 \%$ year over year, while Webcams continued to be pressured, down 11\%.

Gaming was down 2\% year over year, as Console Gaming remained challenged. PC Gaming was up modestly in Q3, and Simulation outperformed our expectations, a potential indication that the category is beginning to stabilize. We are focused on accelerating the pace of new product launches, and recently we released the fifth generation of our flagship console gaming headset, Logitech G's Astro A50 X. Among a host of new features, the A50 X includes a new feature called PLAYSYNC that allows for easy connectivity and switching between the XBOX, PS5, and PC via a single button press.

## Q3 FY24 Results

In Q3, net sales in constant currency declined by 3\% to \$1,255 million year over year, driven by lower demand and channel inventory reductions, partially offset by lower promotional spend. While the Americas were up 4\% in constant currency, both EMEA and Asia Pacific were down 9\% and 7\%, respectively. In our Personal Workspace Solutions portfolio, Keyboards \& Combos grew 1\% and Pointing Devices were flat year over year. Gaming was down 2\%, and in Video Collaboration, net sales were down 4\%, but up sequentially. Tablet Accessories were down 3\% year over year, while Webcams continued to be pressured, down $11 \%$.

We continued to make progress in actively managing our on-hand and channel inventory. For the seventh consecutive quarter, we reduced our on-hand inventory significantly with our inventory turns improving from 4.0 to 6.5 year over year. In Q3, channel inventory was approximately flat quarter over quarter. In Q4, we expect to further reduce channel inventory (approximately mid single digits as a percentage) to align with the seasonally lower revenue we have historically seen in Q4. These actions to reduce channel inventory and drive a lean supply chain will likely create a negative Q4 year over year comparison for net sales.

Q3 non-GAAP gross margin was $42.3 \%$, up 440 basis points versus Q3 FY23, due to lower product and logistics costs
and reduced promotional activities, partially offset by unfavorable mix. Sequentially, gross margin was up 30 basis points, primarily due to cost improvement and favorable mix, partially offset by increased promotional spend.

In Q4, we expect non-GAAP gross margins to be approximately $38 \%$ to $40 \%$ due to lower volume and increased logistics costs related to recent global transportation issues. We continue to believe the business is positioned to structurally attain the $39 \%$ to $44 \%$ non-GAAP gross margin target on an annualized basis.

Non-GAAP operating expenses were $\$ 283$ million in the quarter, up sequentially as anticipated, and up $2 \%$ year over year. As a percent of revenue, our non-GAAP operating expenses were well within our long-term model of maintaining operating expenses at approximately $25 \%$ of revenue. We expect operating expenses to be down mildly in Q4.

Non-GAAP operating income was $\$ 248$ million in Q3 and better than our expectations due to improved demand, strong gross margins, and cost discipline.

The team delivered another strong quarter of cash flow from operations at $\$ 443$ million, leading to a cash balance of approximately $\$ 1.4$ billion.

In summary, our results demonstrate continued progress. Our teams executed well throughout the quarter and holiday season, continuing our long record of exceptional product innovation, market share gains, strong operational execution, and prudent financial management. We are excited for what's to come.

Sincerely,


Hanneke Faber
Chief Executive Officer

Chur lsD. Boynuta

Chuck Boynton
Chief Financial Officer

## WHAT'S NEW FROM LOGITECH



## Zone Wireless 2

Logitech introduced Zone Wireless 2, a top-of-the-line business headset that uses Al to deliver unique two-way, noise-free calling experiences. Al far-end noise suppression, noise-canceling mics, hybrid Active Noise Cancellation (ANC), and personalized stereo sound help business professionals hear and be heard clearly in calls and meetings, especially in noisy environments. Notably, the headset allows the user to suppress ambient noise from the other person's side of the call, even if that person is not wearing a noise-canceling headset. The Advanced Call Clarity feature, activated through Logi Tune, uses Al to separate the other caller's voice from their background. Superior noise-canceling mics suppress distracting sounds and near conversations through advanced beamforming technology that captures the user's voice. These create a two-way noise suppression system.


## Wave Keys and Wave Keys for Business

Logitech introduced the latest release of its ergonomic keyboard line-up, the Wave Keys and Wave Keys for Business wireless ergonomic keyboards to address the increased need for wellbeing and comfort at the desk. Wave Keys features a signature wave design in a compact layout for comfortable typing that does not require relearning how to type, as well as an integrated cushioned palm rest for day-long support.

Wave Keys' unique wave shape places hands, wrists, and forearms in a natural typing position, and the integrated cushioned palm rest gives more wrist support throughout the day. Its compact layout fits many home or office desks, with three classic colorways to complement your workspace setup-Graphite, Off-White, and Rose (Rose available in 2024 in select markets).


## Astro A50 X LIGHTSPEED

Logitech G unveiled the Logitech G ASTRO A50 X LIGHTSPEED Wireless Gaming Headset and Base Station, the fifth generation of the critically acclaimed ASTRO A50 Series console gaming headset. The new ASTRO A50 X is designed to deliver the ultimate console headset experience. With breakthrough innovations in audio and connectivity, the ASTRO A50 X LIGHTSPEED Wireless Gaming Headset + Base Station features:

[^0]
## PRO-G Graphene Audio Driver technology for high performance gaming audio

[^1]

## SUSTAINABILITY

In December, Logitech was included in the Dow Jones Sustainability Index (DJSI) for the fourth consecutive year. The company was listed in the Dow Jones Sustainability Index for Europe, which is a widely recognized standard for evaluating and measuring performance and the capability to continuously improve by advancing Environmental, Social, and Governance (ESG) criteria.

The company made advancements in areas such as Cybersecurity, Emissions, Product Stewardship, Climate Strategy, and Talent Attraction and Retention. Its score and advancements in these areas reflect Logitech's continued focus on performance, accountability, and transparency.

Logitech has also retained recognition for its sustainability performance: it was rated "AAA"1 by MSCl representing the top $9 \%$ in the technology, hardware, and peripherals industry globally, achieved "Prime" status in the ESG assessment carried out by Institutional Shareholder Services (ISS), and is ranked in the top $1 \%$ of sustainable companies by EcoVadis.

[^2]
## Q3 FY24 Results

Net sales in constant currency declined by $3 \%$ to $\$ 1,255$ million year over year, driven by lower demand and channel inventory reductions, partially offset by lower promotional spend. Despite the sales declines, we gained market share in Keyboards \& Combos, Pointing Devices, Gaming Wheels, Tablet Keyboards, and Webcams. We remain market leaders in key categories, such as Pointing Devices, Keyboards \& Combos, PC Gaming, Video Collaboration, and Webcams. ${ }^{1}$

In the quarter, sales execution was strong with controlled promotional spend supporting solid sales and margin expansion. Outside of promotional windows like Black Friday and Cyber Monday, sales volumes were slightly below expectations.

## Net Sales



## Revenue By Product Category

| \$M | Q3 FY24 | Q3 FY23 | Y/Y (US\$) | Y/Y (CC) |
| :---: | :---: | :---: | :---: | :---: |
| Gaming ${ }^{2}$ | 409 | 412 | (1\%) | (2\%) |
| Keyboards \& Combos | 229 | 220 | 4\% | 1\% |
| Pointing Devices | 206 | 199 | 4\% | 0\% |
| Video Collaboration | 170 | 174 | (2\%) | (4\%) |
| Webcams | 86 | 94 | (9\%) | (11\%) |
| Tablet Accessories | 64 | 65 | (1\%) | (3\%) |
| Headsets | 42 | 47 | (11\%) | (12\%) |
| Other ${ }^{3}$ | 49 | 59 | (16\%) | (18\%) |
| Net Sales | 1,255 | 1,270 | (1\%) | (3\%) |



## Gaming

Gaming decreased 2\% in Q3, as a solid holiday season stabilized performance. PC Gaming delivered modest growth in the quarter, and Simulation was only down marginally. We grew share in Gaming Wheels in the quarter. Regionally, China remained pressured as competitive intensity and higher promotional spend reduced our overall market shares in Gaming Keyboards, wireless mice, and console headsets.

## Video Collaboration

Video Collaboration sales declined 4\% in Q3, a marked improvement in year over year declines when compared to prior quarters. Sequentially, Video Collaboration grew 11\%. The Video Collaboration market remains challenging as office vacancy rates continue to increase, although we are starting to see an increase in our services bookings.

## Personal Workspace Solutions

## Pointing Devices

Net sales in our Pointing Devices category were flat in Q3, and we grew market share. Solid performance of our ergonomic products was more than offset by pressure in entry level ASP pointing devices. Regionally, Q3 sales declines in EMEA and Asia Pacific were partially offset by growth in the Americas.

## Keyboards \& Combos

Our Keyboards \& Combos sales were up 1\% in Q3. Gains in the Americas and Asia Pacific were offset by declines in EMEA. In the quarter, Keyboards \& Combos grew market share and maintained the number one market share position. At the beginning of the quarter, we launched the latest in our line of ergonomic keyboards, Wave Keys, and Wave Keys for Business.


## Webcams

Webcams sales decreased $11 \%$ in Q3, as the category continues to adjust following incredible growth during the pandemic. On a year over year basis, business webcams and consumer webcams were down similarly. Regionally, the results diverged, as growth in the Americas was offset by declines in Asia Pacific, and a particularly challenged environment in EMEA; however, we remain the global market leader in this category.

## Tablet Accessories

Sales in our Tablet Accessories category declined 3\% in Q3, where the pressure was particularly acute in EMEA. Tablet Accessories in Asia Pacific grew in the quarter.

## Headsets

Sales in our Headsets category declined 12\% in Q3. VC headsets were down more than consumer headsets. Sales were up modestly in the Americas, but more than offset by declines in EMEA and Asia Pacific. In the quarter, we launched the Al-powered Zone Wireless 2 headset, an exciting new product in the category that provides a unique two-way noise-free calling experience.

## Net Retail Sales By Region

In Q3, the Americas returned to growth, while EMEA and Asia Pacific declined:

## Americas

Sales in our Americas region were up 4\% in Q3 with lower promotions significantly improving the conversion of our SellThrough. Growth in Video Collaboration, Gaming, Keyboards \& Combos, Pointing Devices, and Webcams were partially offset by declines in Tablet Accessories.

## EMEA

Sales in our EMEA region were down 9\% in Q3 and below our SellThrough primarily driven by channel inventory reduction and favorable foreign exchange. Declines were generally broad based, although PC Gaming did grow mid-teens in net sales for the quarter.

## Asia Pacific

Sales in our Asia Pacific region decreased 7\% in Q3. Keyboards \& Combos, Tablet Accessories, and Simulation all grew modestly, offset by more significant declines in Video Collaboration, Webcams, Headsets, and PC Gaming.

| \$M | Q3 FY24 | Q3 FY23 | Y/Y (CC) | Y/Y (US\$) | Sell-Through (US\$) ${ }^{\mathbf{2}}$ |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Net Sales $^{\mathbf{1}}$ | $\mathbf{1 , 2 5 5}$ | $\mathbf{1 , 2 7 0}$ | $\mathbf{( 3 \% )}$ | $\mathbf{( 1 \% )}$ | $(\mathbf{4 \%})$ |
| Americas | 539 | 514 | $4 \%$ | $5 \%$ | $(6 \%)$ |
| Asia Pacific | 300 | 328 | $(7 \%)$ | $(8 \%)$ | $(7 \%)$ |
| EMEA | 417 | 429 | $(9 \%)$ | $(3 \%)$ | $(0 \%)$ |

## Non-GAAP Gross Margin

Q3 non-GAAP gross margin was $42.3 \%$, up year over year, due to lower product and logistics costs and reduced promotional activities, partially offset by unfavorable mix. Sequentially, gross margin was up 30 basis points, primarily due to cost improvement and favorable mix, partially offset by increased promotional spend.

## Quarterly Non-GAAP Gross Margin



## Non-GAAP Operating Expenses

Total non-GAAP operating expenses were $\$ 283$ million in the quarter, up sequentially as anticipated, and up $2 \%$ year over year. As a percent of revenue, our non-GAAP operating expenses were well within our long-term model of maintaining operating expenses at approximately $25 \%$ of revenue. We continue to prioritize our investments to support product innovation and enterprise selling.

Non-GAAP sales and marketing spend was down $4 \%$ in Q3, directionally in line with revenue declines. Also in Q3, non-GAAP research and development spend increased 9\%, reflecting our continued investment in product innovation. Non-GAAP general and administrative spend was up 33\%, primarily as the result of variable expenses related to compensation and CEO transition.

|  | Q3 FY24 | Q3 FY23 | Y/Y |
| :---: | :---: | :---: | :---: |
| Non-GAAP Operating Expenses | $\mathbf{2 8 3}$ | $\mathbf{2 7 8}$ | $\mathbf{2 \%}$ |
| \% of Sales | $\mathbf{2 2 . 6 \%}$ | $\mathbf{2 1 . 9 \%}$ | $\mathbf{7 0} \mathbf{~ b p s ~}$ |
| Sales \& Marketing | 180 | 189 | $(4 \%)$ |
| \% of Sales | $14.4 \%$ | $14.9 \%$ | $(50 \mathrm{bps})$ |
| Research \& Development | 68 | 63 | $9 \%$ |
| \% of Sales | $5.4 \%$ | $5.0 \%$ | 50 bps |
| General \& Administrative | 35 | 26 | $33 \%$ |
| \% of Sales | $2.8 \%$ | $2.1 \%$ | 70 bps |

NOTE:
Results are non-GAAP.
Numbers in \$ millions except percentages.
Comparisons are $\mathrm{Y} / \mathrm{Y}$ and in US\$ unless otherwise specified.

## Profitability

GAAP operating income in Q3 was \$222 million, up 26\% year over year. GAAP operating margin in Q3 was 17.7\%, vs. 13.9\% last year, up 377 basis points, primarily driven by gross margin expansion. Our Q3 GAAP EPS was $\$ 1.55$, up $80 \%$, driven primarily by a lower effective tax rate, gross margin expansion, and increased interest income. Logitech is reporting a net GAAP tax benefit in Q3 primarily due to an agreement with the Swiss Tax Authority that provides for an additional tax amortization deduction.

Non-GAAP operating income in Q3 was $\$ 248$ million, up $22 \%$ year over year. Non-GAAP operating margin for Q3 was 19.8\%, vs. $16.1 \%$ last year, up 370 basis points, primarily driven by gross margin expansion. Our Q3 non-GAAP EPS was $\$ 1.53$, up $34 \%$, driven primarily by gross margin expansion, increased interest income and a one-time, lower effective tax rate.


Logitech is reporting a lower non-GAAP tax rate for Q3 primarily due to the GAAP tax benefit indicated above.

## Balance Sheet and Cash Flows

At the end of Q3, our cash and cash equivalents were $\$ 1,413$ million, up $\$ 377$ million from the prior year. Cash flow from operations was positive $\$ 443$ million in Q3, up $\$ 163$ million year over year, bolstered by strong working capital management. We returned a total of $\$ 188$ million to shareholders in Q3 through share repurchases.

At the end of Q3, our inventory was $\$ 447$ million, down $44 \%$ from last year, while our Q3 inventory turns were 6.5, increased from 4.0 in Q3 last year.

Accounts receivable were $\$ 686$ million, down $15 \%$ versus last year. Accounts payable were $\$ 528$ million at the end of Q3, up 7\% versus last year.

Our DSO for Q3 was 49 days (versus 57 days in Q3 last year), DOI was 55 days (versus 91 days in Q3 last year) and DPO was 65 days (versus 56 days in Q3 last year). Our cash conversion cycle in Q3 was 39 days versus 92 days in Q3 last year.

## Cash Balance, Cash Flow and Inventory

| \$M | Q3 FY24 | Q3 FY23 | Q/Q | Y/Y |
| :---: | :---: | :---: | :---: | :---: |
| Cash From Operations | 443 | 280 | 220 | 163 |
| Ending Cash Balance | 1,413 | 1,036 | 249 | 377 |
| Inventory | 447 | 798 | (86) | (350) |
| Inventory Turns | 6.5 | 4.0 | 1.9 | 2.5 |
| DOI | 55 | 91 | (23 days) | (36 days) |
| Accounts Receivable | 686 | 802 | 29 | (116) |
| DSO | 49 | 57 | (7 days) | (8 days) |
| Accounts Payable | 528 | 491 | 35 | 37 |
| DPO | 65 | 56 | (7 days) | 9 days |
| Cash Conversion Cycle | 39 | 92 | (23 days) | (53 days) |

NOTE:
Numbers in \$ millions except inventory turns, DOI, DSO, DPO and cash conversion cycle.
Comparisons are in US\$ unless otherwise specified.

## Share Count and Repurchases

Our weighted average diluted share count in Q3 was 157.4 million shares versus 162.5 million shares in Q3 of the previous fiscal year. We returned a total of $\$ 188$ million to shareholders in Q3 through share repurchases.

## FISCAL YEAR 2024 FULL YEAR OUTLOOK

As a result of our Q3 performance and overall business trends we are raising the full-year outlook for Fiscal Year 2024.

We are now expecting revenue of $\$ 4.2$ billion to $\$ 4.25$ billion. Our corresponding non-GAAP operating income is expected to be between $\$ 610$ million and $\$ 660$ million.

On the graph to the right, you can see the historical and projected rate of change for net sales. Looking ahead to FY25, we do not anticipate an inflection point in the slope of this curve. While the rate of our net sales declines has improved, there are a number of headwinds and uncertainties that may impact our net sales throughout FY25.

In May, we will host our Analyst \& Investor Day. We will outline our strategy and provide a financial outlook for FY25.

Net Sales Year-Over-Year Growth Rates (CC)
Q4 FY23 Q1 FY24 Q2 FY24 Q3 FY24 Q4 FY24E*

(1\%)
(3\%)

Mid-point of FY24 outlook

## FY24 Outlook

|  | Previous FY24 Outlook | New FY24 Outlook |
| :--- | :---: | :---: |
| Net Sales | $\$ 4.0 B-\$ 4.15 B$ | $\$ 4.2 B-\$ 4.25 B$ |
| Net Sales Growth / (Decline) (USD, Y/Y) | $(12 \%)-(9 \%)$ | $(7 \%)-(6 \%)$ |
| Non-GAAP Operating Income | $\$ 525 M-\$ 575 M$ | $\$ 610 M-\$ 660 \mathrm{M}$ |
| Non-GAAP Op. Inc. Growth / (Decline) $(Y / Y)$ | $(11 \%)-(2 \%)$ | $4 \%-12 \%$ |

## Additional Assumptions

Non-GAAP Effective Tax Rate
Approximately 10\% (Previously 12\%)
Cash from Operations
Approximately $1.5 \times$ non-GAAP operating income
Capex Approximately \$70M (Previously \$90M)

NOTE:
Comparisons are in US\$ unless otherwise specified

## Forward Looking Statements

This presentation includes forward-looking statements within the meaning of the U.S. federal securities laws, including, without limitation, statements regarding our preliminary financial results for the three and nine months ended December 31, 2023; Fiscal Year 2024 outlook for sales and non-GAAP operating income; our expectations for Fiscal Year 2025; long-term growth expectations; channel inventory, net sales comparison, non-GAAP gross margin and non-GAAP operating expenses expectations for Q4 of Fiscal Year 2024; business strategy and opportunities, including but not limited to product innovation and new product introductions, Al; trends in our business; and related assumptions.

These statements are subject to risks and uncertainties that may cause actual results and events to differ materially, including without limitation: macroeconomic and geopolitical conditions and other factors and their impact, for example changes in inflation levels and monetary policies; our expectations regarding our expense reduction efforts, including the timing thereof; changes in secular trends that impact our business; if our product offerings, marketing activities and investment prioritization decisions do not result in the sales, profitability or profitability growth we expect, or when we expect it; if we fail to innovate and develop new products in a timely and cost-effective manner for our new and existing product categories; if we do not successfully execute on our growth opportunities or our growth opportunities are more limited than we expect; the effect of demand variability, supply shortages and other supply chain challenges; the effect of logistics challenges, including disruptions in transportation lines; the effect of pricing, product, marketing and other initiatives by our competitors, and our reaction to them, on our sales, gross margins and profitability; if we are not able to maintain and enhance our brands; if our products and marketing strategies fail to separate our products from competitors' products; if we do not efficiently manage our spending; our expectations regarding our restructuring efforts, including the timing thereof; if there is a deterioration of business and economic conditions in one or more of our sales regions or product categories, or significant fluctuations in exchange rates; changes in trade regulations, policies and agreements and the imposition of tariffs that affect our products or operations and our ability to mitigate; if we do not successfully execute on strategic acquisitions and investments; risks associated with acquisitions; and the effect of changes to our effective income tax rates.

A detailed discussion of these and other risks and uncertainties that could cause actual results and events to differ materially from such forward-looking statements is included in Logitech's periodic filings with the Securities and Exchange Commission ("SEC"), including our Annual Report on Form 10-K for the fiscal year ended March 31, 2023, our Quarterly Report on Form 10-Q for the quarter ended September 30, 2023, and other reports filed with the SEC, available at www.sec.gov, under the caption Risk Factors and elsewhere. Logitech does not undertake any obligation to update any forward-looking statements to reflect new information or events or circumstances occurring after the date of this presentation.

## Non-GAAP Financial Measures

To supplement our condensed consolidated financial results prepared in accordance with GAAP, we use a number of financial measures, both GAAP and non-GAAP, in analyzing and assessing our overall business performance, for making operating decisions and for forecasting and planning future periods. We consider the use of non-GAAP financial measures helpful in assessing our current financial performance, ongoing operations and prospects for the future as well as understanding financial and business trends relating to our financial condition and results of operations.

We have included non-GAAP adjusted measures in this presentation, which exclude share-based compensation expense, amortization of intangible assets, acquisition-related costs, restructuring charges, net, loss on investments, non-GAAP income tax adjustment, and other items detailed under "Supplemental Financial Information" in our earnings press release posted to our website under "Quarterly Results" at http://ir.logitech.com.

We also present percentage sales growth in constant currency ("CC"), a non-GAAP measure, to show performance unaffected by fluctuations in currency exchange rates. Percentage sales growth in constant currency is calculated by translating prior period sales in each local currency at the current period's average exchange rate for that currency and comparing that to current period sales. Logitech believes this information will help investors to evaluate its current period performance, outlook and trends in its business. With respect to our outlook for non-GAAP operating income, most of the excluded amounts pertain to events that have not yet occurred and are not currently possible to estimate with a reasonable degree of accuracy. Therefore, no reconciliation to the GAAP amounts has been provided for the Fiscal Year 2024 non-GAAP operating income outlook.

## GAAP to Non-GAAP Reconciliation



LOGITECH INTERNATIONAL S.A.
preliminary results*
(In thousands) - Unaudited
SUPPLEMENTAL FINANCIAL INFORMATION

| GAAP TO NON-GAAP RECONCILIATION ${ }^{(A)}$ | Q2'23 |  | Q3'23 |  | Q4'23 |  | Q1'24 |  | Q2'24 |  | Q3'24 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |  |  |  |  |  |
| Gross profit - GAAP | \$ | 438,780 | \$ | 477,268 | \$ | 343,864 | \$ | 375,642 | \$ | 438,622 | \$ | 526,780 |
| Share-based compensation expense |  | 1,443 |  | 1,324 |  | 1,407 |  | 1,415 |  | 2,462 |  | 2,189 |
| Amortization of intangible assets |  | 3,145 |  | 3,168 |  | 3,510 |  | 3,145 |  | 2,983 |  | 2,441 |
| Gross profit - Non-GAAP | \$ | 443,368 | \$ | 481,760 | \$ | 348,781 | \$ | 380,202 | \$ | 444,067 | \$ | 531,410 |
| Gross margin - GAAP |  | 38.2\% |  | 37.6\% |  | 35.8\% |  | 38.5\% |  | 41.5\% |  | 42.0\% |
| Gross margin - Non-GAAP |  | 38.6\% |  | 37.9\% |  | 36.3\% |  | 39.0\% |  | 42.0\% |  | 42.3\% |

* Note: These preliminary results for the three and nine months ended December 31, 2023 are subject to adjustments, including subsequent events that may occur through the date of filing our Quarterly Report on Form 10-Q.
${ }^{(A)}$ For full GAAP to non-GAAP reconciliation information and cautionary information regarding the use of non-GAAP measures, please refer to "Supplemental Financial Information" in our earnings press release posted to our website under "Quarterly Reports" at http://ir.logitech.com.


## Sell-Through Data

- Measures sales of our products by retailer customers to consumers and by our distributor customers to their customers
- Compiled by Logitech from data supplied by our customers
- Customers supplying sell-through data vary by geographic region and from period to period, but typically represent a majority of our sales
- Data is subject to limitations and possible error sources and may not be an entirely accurate indicator of actual consumer demand for our products. Limitations and possible error sources include the following:
- Data supplied by our customers may not be indicative of sell-through experienced by our customers as a whole
- Reliability of the data depends on accuracy and timeliness of information supplied to us by our customers, and the processes by which they collect their sell-through data are largely outside our control
- In the U.S., Canada, and to a lesser extent Asia Pacific, and a still lesser extent, EMEA, sell-through data is based on Point of Sale electronic data. Where POS data is not available, the data is collected largely through manual processes, including the exchange of spreadsheets or other non-automated methods of data transmission, which are subject to typical human errors, including errors in data entry, transmission and interpretation


[^0]:    New PLAYSYNC technology for easy connectivity and switching between the $X B O X, P S 5$, and $P C$ via a single button press

[^1]:    24-bit LIGHTSPEED Wireless technology for pro-grade performance on the console

[^2]:    MSCI AAA rating as of 8th December 2023. The use by Logitech of any MSCI ESG Research LLC or its affiliates ("MSCI") Data and the use of MSCl logos, trademarks, service marks or index names herein, do not constitute a sponsorship, endorsement,

